

## Mid-County Little League- Rules 9-10U

*League Tournament - Held the 3rd weekend of June and will follow the same rules as league with any changes or alterations approved by the league commissioner.*

1. No League Fees.
2. Nine or ten-year-olds can play up a level. No player turning 11 before May 1st will be allowed to play in this division unless approved.
3. No Post-season tournament for this league unless determined at a later date.
4. No trophies or league champions.
5. A pitcher may pitch a maximum of two innings per game. A single pitch in any inning counts as a whole inning.
6. **Coach pitch rule:** The first and second walk by the pitcher in a single inning will be a walk and the batter is awarded the base. If the pitcher walks a third batter in an inning the batter stays at the plate with the same strike count, but the batting team's coach comes out to finish the at-bat. The batter can not walk, but can strike out on a swing and miss or called strike three. The pitcher then comes back and pitches to the next batter and the rule continues for any additional walked batters that inning. The coach should not field the ball when pitching. If a pitcher is removed from the game during an inning the walk count resets and the new pitcher can award two walks before the coach pitch rule comes into effect.
7. Once a pitcher has been removed from a game, he/she may not re-enter the game as a pitcher.
8. All games will be 6 innings **unless coaches agree prior to the start of the game** on a change of the length or a time limit.
  - a. No inning shall begin after 1 hour 30 minutes unless mutually agreed by coaches.
9. Teams may score only 7 runs per inning, with the last inning unlimited runs.
10. A ten-run rule applies after four complete innings of play. Play may continue at the discretion of the coaches, but the leader at the end of the original four innings is considered to be the winner.
11. There will be no stealing of home base. The runner on third may only advance as a result of a **hit/error/walk during live play**. No stealing of any base on a throwback to the pitcher (no delayed steals).
  - a. Stealing runner is only allowed to advance 1 base from the base before the pitch, thus encouraging the catcher and field to attempt to make a play on a stealing baserunner.
  - b. A runner may not steal home on a 1st/ 3rd steal and throw to 2nd base - the runner may only advance in the case of a hit, error, or walk during live play.
12. Base runners may not leave the bag until the pitch crosses home plate.
13. If there is a play on a runner, the runner must slide or the runner is out. If the runner passes the base or plate before the ball is there, there is no need to slide. Runners must slide feet first.
14. A batter who has just walked must hold 1st base if the pitcher has control of the ball and is in the pitching circle. All runners must hold.
15. No infield fly rule.
16. A courtesy runner may be used for a catcher after the catcher safely reaches base or is hit by a pitch and cannot continue. The pinch runner must be the last out for the corresponding team.
17. Make-up games should be completed the same week or as soon as possible. (Every attempt should be made to get these games in prior to the end of the half of the season).
18. A team must field a minimum of eight roster players to record an official game. Any fewer will result in a forfeit.
19. Teams can play 10 in the field regardless of whether the other team has 10 on their roster.
20. The home team must provide home plate, base umpire, and two new game balls.

21. Only the head coaches and umpires will be allowed to discuss any disputed calls.
22. The runner caught leading off base early by the umpire will be warned and returned to the base he/she led from. Subsequent runners from that team caught leading off early will be called out.
23. Umpires must be at least 16 years of age to ump behind the plate. Umpires must be at least 12 years of age to umpire in the field.
24. Prior to a game, a coach may inform the opposing coach of the free substitution rule. Players may enter the game defensively at any time at any position. The batting order is not allowed to change at any time. If the free substitution rule is applied all bench players must be in the batting order. All players must play a minimum of two innings defensively. Any team that uses the free substitution rule and does not follow the rules stated above will result in a forfeit.
25. If a player gets hurt in the game and cannot bat in his turn, it will be considered an out for that at-bat and then he can be skipped without penalty after that.
26. Only bats stamped with the USA logo will be allowed.
27. Always remember to keep the kids' best interests at heart, have fun, have a wonderful experience this season, and good luck to all teams.

-Any questions or concerns related to the league can be directed to Doug Jahnke at (920)604-0961

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